

Lecture 13 - Monday, February 27

Announcements

- Updated semester calendar
- **ProgTest1**: Guide & PracticeTest
- **Makeup Lecture** for WrittenTest1
 - + Expected to complete by: March 20

Lecture

Stack ADT vs. Queue ADT

Abstract Data Types (ADTs)

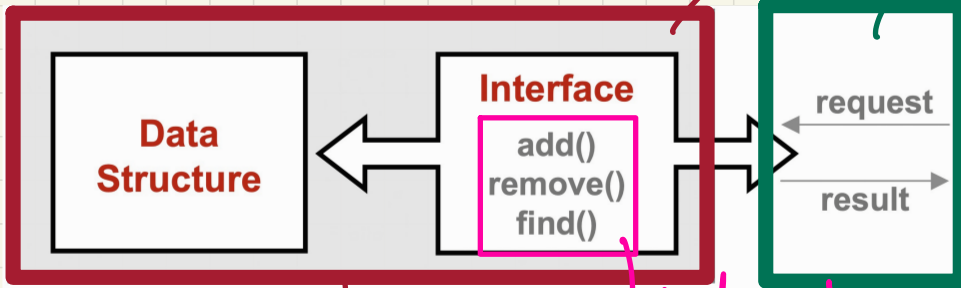
Data Structures

trees → binary trees → balanced BT, BST.

stacks vs queues

arrays vs. SLLs vs DLLs.

Abstract Data Types (ADTs)



1. input types
2. output type
3. description about going from inputs to output

```

class Microwave {
    private boolean on;
    private boolean locked;
    void power() {on = true;}
    void lock() {locked = true;}
    void heat(Object stuff) {
        /* Assume: on && locked */
        /* stuff not explosive. */
    }
}
    
```

supplier

```

class MicrowaveUser client {
    public static void main(...) {
        Microwave m = new Microwave();
        Object obj = ???;
        m.power(); m.lock();
        m.heat(obj);
    }
}
    
```

headers of methods

→ in client MU, use the service, heat from supplier class

| | <i>benefits</i> | <i>obligations</i> |
|----------|------------------------------|---------------------|
| CLIENT | obtain a service | follow instructions |
| SUPPLIER | assume instructions followed | provide a service |

Java API \approx Abstract Data Types

Interface List<E>

↳ generic per.

Type Parameters:

E - the type of elements in this list

All Superinterfaces:

Collection<E>, Iterable<E>

All Known Implementing Classes:

AbstractList, AbstractSequentialList, ArrayList, AttributeList, CopyOnWriteArrayList, LinkedList, RoleList, RoleUnresolvedList, Stack, Vector

```
public interface List<E>  
    extends Collection<E>
```

An ordered collection (also known as a *sequence*). The user of this interface has precise control over where in the list each element is inserted. The user can access elements by their integer index (position in the list), and search for elements in the list.

```
E          set(int index, E element)  
          Replaces the element at the specified position in this list with the specified element (optional operation).
```

set

```
E set(int index,  
      E element)
```

Replaces the element at the specified position in this list with the specified element (optional operation).

Parameters:

index - index of the element to replace

element - element to be stored at the specified position

Returns:

the element previously at the specified position

Throws:

UnsupportedOperationException - if the set operation is not supported by this list

ClassCastException - if the class of the specified element prevents it from being added to this list

NullPointerException - if the specified element is null and this list does not permit null elements

IllegalArgumentException - if some property of the specified element prevents it from being added to this list

IndexOutOfBoundsException - if the index is out of range (`index < 0 || index >= size()`)

Lecture

Stack ADT vs. Queue ADT

***Stack ADT -
Last In First Out (LIFO)
Implementations in Java***

Stack ADT: Illustration

| | isEmpty | size | top |
|------------------|---------|--------------|----------|
| <u>new stack</u> | T | 0 | |
| <u>push(5)</u> | F | 1 | 5 |
| <u>push(3)</u> | F | 2 | 3 |
| <u>push(1)</u> | F | 3 | 1 |
| <u>pop</u> | F | 2 | <u>1</u> |
| <u>pop</u> | F | 1 | <u>3</u> |
| <u>pop</u> | F | 0 | <u>5</u> |

POP

T

0

Error
∴ precond.
not satisfied

order in which
elements added:
5, 3, 1

order in which
elements returned:
1, 3, 5

Error
∴ precond.
of pop is violated

LIFO



Implementing the Stack ADT in Java: Architecture

```
public interface Stack<E> {  
    public int size();  
    public boolean isEmpty();  
    public E top();  
    public void push(E e);  
    public E pop();  
}
```

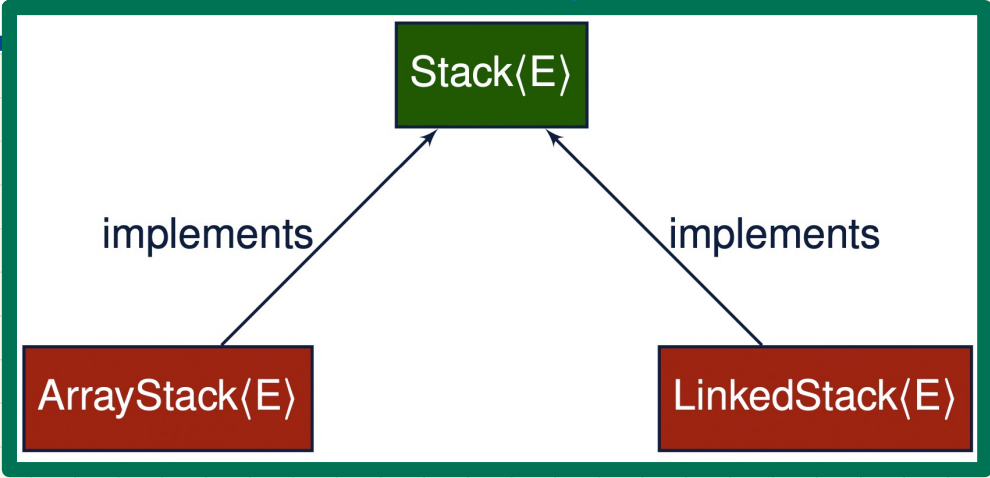
≈ ADT

generic parameter

wrapper class

Stack<String> s1 = ...
Stack<Integer> s2 = ...

s1.push("A");
s2.push(23);
String v1 = s1.pop();
Integer v2 = s2.pop();



Implementing the Stack ADT using an Array

```

public class ArrayStack<E> implements Stack<E> {
    private final int MAX_CAPACITY = 1000;
    private E[] data;
    private int t; /* index of top */
    public ArrayStack() {
        data = (E[]) new Object[MAX_CAPACITY];
        t = -1;
    }

    public int size() { return (t + 1); }
    public boolean isEmpty() { return (t == -1); }

    public E top() {
        if (isEmpty()) { /* Precondition Violated */ }
        else { return data[t]; }
    }

    public void push(E e) {
        if (size() == MAX_CAPACITY) { /* Precondition Violated */ }
        else { t++; data[t] = e; }
    }

    public E pop() {
        E result;
        if (isEmpty()) { /* Precondition Violated */ }
        else { result = data[t]; data[t] = null; t--; }
        return result;
    }
}

```

exception to push if stack already full.

empty stack → no top.

- no loops
- no method calls

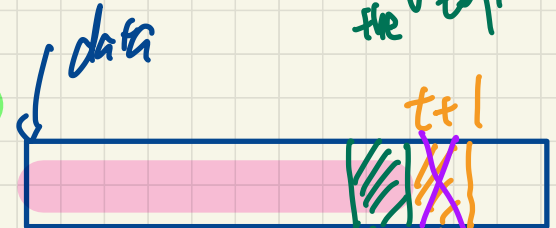
↳ O(1) all ops

to relax this constraint ⇒ dynamic array

② Amortized RT of push: ① doubling strategy
O(1)



end of array is the top.



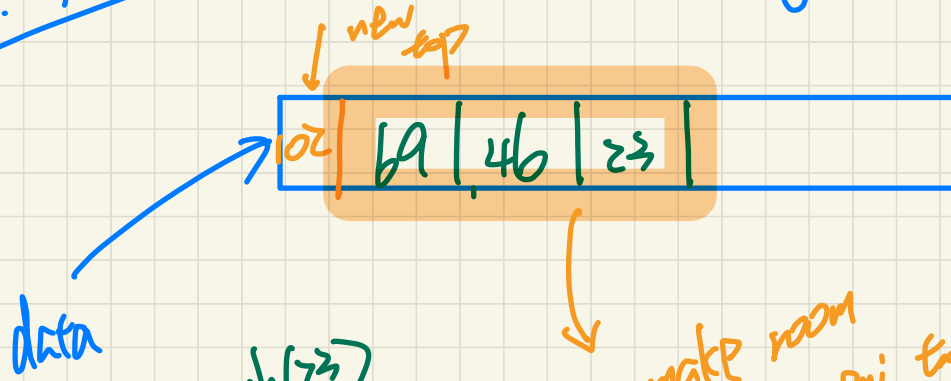
push(...)

pop()

t (index of top of stack)

alternative
imp. of stack using array

beginning of array: top of stack.



push(23)
push(46)
push(69)
push(102) .

to make room
for the new top,
shift all items to right by 1 pos.
⇒ $O(n)$

